



# The Big Book of Christmas Games

The Greatest Boardgames to Experience Together on the Most Magical Night of the Year  
Illustrated by Claudia Bordin

<b>ISBN</b>	9788854415386
<b>Publisher</b>	White Star
<b>Binding</b>	Hardback
<b>Territory</b>	World excluding USA & Canada; India non-exclusive; Italy non-exclusive
<b>Size</b>	360 mm x 270 mm
<b>Pages</b>	20 Pages
<b>Name of series</b>	Big Book of Games
<b>Price</b>	£12.99

- A practical big-book format with eight traditional board games recreated in a Christmas version with splendid illustrations
- Will transport both the young and the old to the most magical atmosphere of the year
- Suitable for ages: 5 plus

This very original game-book is certain to entertain children of all ages as well as their families! In its practical big-book format, eight traditional board games are recreated in a Christmas version with splendid illustrations. Children can detach and assemble the cardboard figures at the back of the book to play The Game of the Goose in the Gift Factory or to race to Santa's house after throwing the dice. Claudia Bordin's precious, colourful illustrations depict suggestive fantasy scenarios that will transport both the young and the old to the most magical atmosphere of the year. Ages: 5 plus

After graduating in illustration at IED in Milan, **Claudia Bordin** taught for five years Art and Image in primary schools, while devoting herself to drawing. Working with children and with their "worlds", which expressed imagination in their thoughts and drawings, made her desire to release her imagination too. So now she works, as an illustrator, with some publishing houses and communication agencies and is also involved in custom-made wedding stationery. Five years ago she founded Mondo Mombo: a logo, a stage name, but, above all, a virtual world where she uses her illustrative skills for new ideas and projects.

